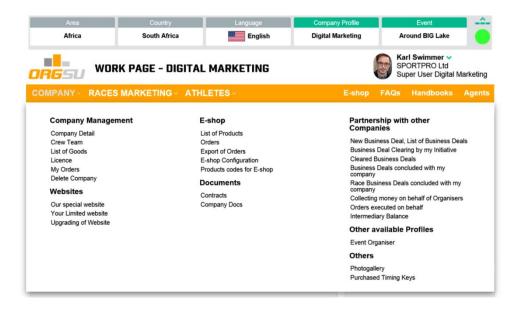


Digital Marketing

Quick Handbook



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Introduction

ORGSU assists Digital Marketing Companies to run their businesses alongside Event and Series Organisers involved in any size or type of sport – and in a scenario where TIME is the key factor in terms of organising athletes. The Quick Handbook outlines the main steps needed to link your website – as a valued support partner - to Event and Series Organisers, in order to benefit from increased business and revenue.

The target group, instead of the traditional Digital Media & Marketing Companies, is organisations and companies such as:

- Sports departments / city councils, regions, provinces
- Sports Federations / Associations at various levels, from regional to international
- Sports goods producers and / or distributors and vendors
- All Race/Event and Series Sponsors
- Established registration companies / websites.

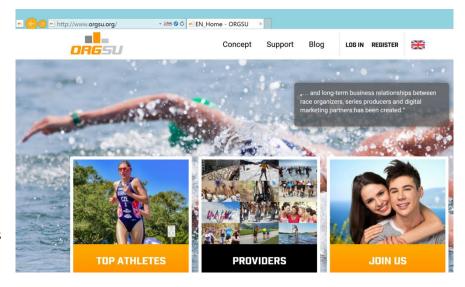
There are several reasons why the above companies would benefit from – and welcome – ORGSU services on their websites. ORGSU provides the tools for linking value-added services/products to events/series, as well as supportive deals with Race and Series organisers. Potential business activities therefore include:

- advertise the races and series and to help them run their business
- sell entries, services and goods related to event/series
- register athletes on behalf of organisers if required
- gather money on behalf of organisers if required
- > attract and retain visitors to their own website by providing relevant information and selling services and goods either directly, or via the ORGSU e-shop.

Should an established registration company/website wish to switch to ORGSU's management software, we will assist with database transfer for an easy, efficient transition.

Combined with the system menu and descriptions, this Handbook provides users with sufficient information on how to utilise the system for upgrading a company website.

The ORGSU system does not provide services directly to athletes, or





keep an athletes' database. ORGSU supports Digital Marketing companies (as well as Event and Series organisers) with the database services to handle all requirements as needed. ORGSU provides several types of companies with the opportunity to form partnerships, consolidate their businesses and provide quality, hi-tech information services to both athletes and spectators.

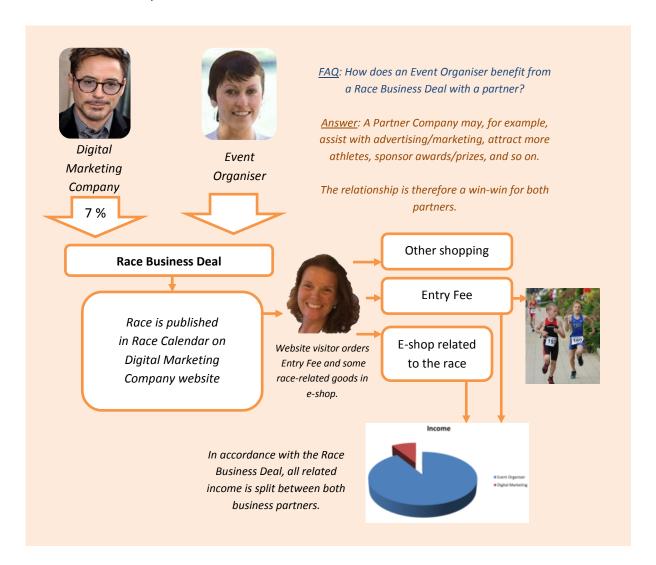
The Login for existing users or REGISTER button for new visitors may be found as shown:



It is assumed that any "Digital Marketing" company, as per the list above, wishes to support an event and/or series organiser via potential online advertising, disseminating information about the Race Calendar of all Events/Races, providing Race applications, publishing starting lists and collating/retaining both online and official results.



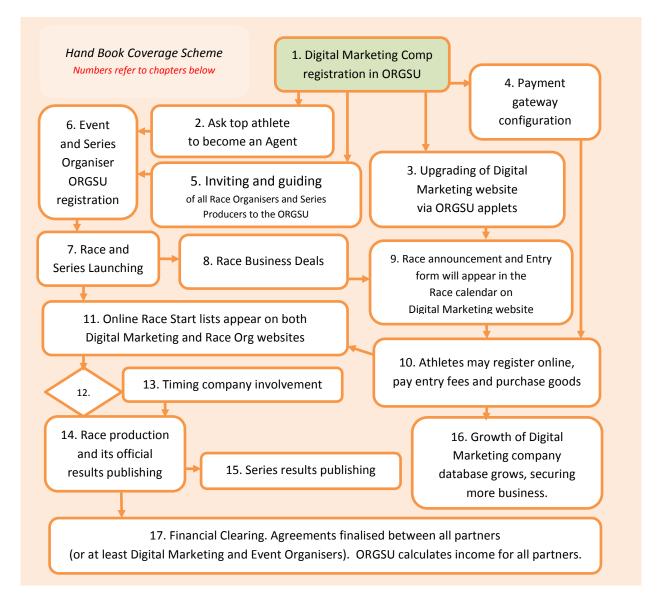
The ORGSU system facilitates the equitable distribution of shares and oversees income generation and collection for all partners:



This handbook provides an easy-to-read overview of the main services structure. We look forward to being of service to you within this modern business-to-business environment.

As the system is relatively large and contains many functions, the overview flow-chart provides an at-a-glance 'map' to help you navigate the system: **from physical registration to the Results of the Races and Series.** However, please note that the flow-chart shows no details – only an outline of the main steps.

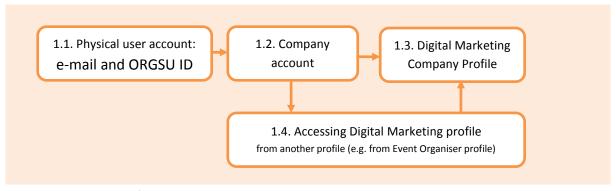




The following pages outline all major steps to help you understand the ORGSU B2B Environment. The numbers in the picture above correspond with the numbers of the chapters below:



1. Digital Marketing Registration in Orgsu



There are two types of accounts within the ORGSU system:

- 1.1. Physical user account. One physical user can be assigned to one or more companies in one or more crew roles. The area, country and language of a physical user are displayed on the upper system status line. The user name and actual assignment to the company are displayed on the right upper part of every system page. Physical user can change his/her profile information and login assignment by clicking that information box.
- 1.2. <u>Company account</u>. A few details must be filled in (company name, country, ..). The system registers every company in at least one company profile.
- 1.3. <u>Digital Marketing Profile</u>. The most important section is the last wizard page, where the e-contract with ORGSU Ltd is accepted. Without a contract, most of the system functions are blocked. Full system functions are accessible when the ORGSU Licence for the given company profile is purchased. On every system page, the Licence status is indicated by the dot on the right upper corner (Green / Orange / Red).

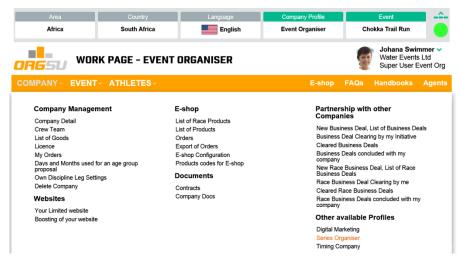
1.4. Existing user of, e.g., Event Organiser, may also add the Digital Marketing Profile for his/her

company by clicking Company - Other available Profiles:



Conditions carefully

before signing this contract.





Once the Digital Marketing profile has been registered and the licence purchased (indicated by the green dot in the upper right corner of the screen), the user will be able to operate all system functions needed for the Digital Marketing environment.

As explained above, the system does not provide direct registration of, or for, athletes. ORGSU supports companies in operating their own database systems via a co-operative partnership. Following registration and website upgrading, athletes will be able to find their registration details, athlete profiles, starting lists and all other relevant information on the Digital Marketing and Event/Series Organisers websites.

2. Approaching top Athletes to help your business

The Top Athletes box on www.orgsu.org serves business-oriented athletes who wish to become system agents on an international scale. This is a great set-up, since many athletes are easily able to find new Event/Series organisers, owing to their experience and contacts in the industry.

The agent has an official agreement with ORGSU to earn a commission when he/she finds a new client. The Digital Marketing company may approach a suitable international athlete about the possibility of becoming an agent, and explain the financial benefit of identifying new partners and earning shares in the business deal. The partnership between a Digital Marketing company and athlete is ideal: they may consolidate their resources by finding more organisers to join the Digital Marketing Comp Race calendar and its business. This scenario illustrates the core focus of the ORGSU B2B environment: to support co-operation between partners and grow businesses for the benefit of all parties.

The agent is provided with a separate work page within ORGSU, which he/she may operate independently of other company profiles. The agent may also create a new company profile to facilitate the launch of his/her role and may then officially invite a new Event/Series organiser to conclude a business partnership with the Digital Marketing Company.



The system will calculate commission owed to the agent in accordance with the agreement.

ORGSU Ltd offers new agents

commission of 20% for a period of 24 months. Customised 'special deal' rates may also be negotiated.



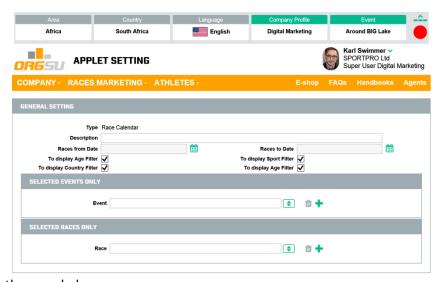
The commission is relatively high, so there is bargaining room for an internal agreement between the Digital Marketing Company and Agent. In addition, with the support of a Digital Marketing company, an agent has the opportunity to earn a sizeable income via this association, which may be understood as a form of athlete sponsorship.

3. Upgrading of Digital Marketing Company website

For the purposes of this Quick Handbook, let's assume that the Digital Marketing website is to be augmented by the Race Calendar applet now.

The Digital Marketing company must implement parts of the ORGSU system (the so-called Applet) into his/her existing website.

Select Company –
Upgrading your website,
then click NEW and select,
for example, "Race
Calendar". Write your
Description label and click
SAVE. This will bring up



both required html codes on the page below:

Your webmaster may now integrate the html code into your website. So, copy and paste this into the

new web page using the appropriate editing application. The



most simplistic html page code may look like this:





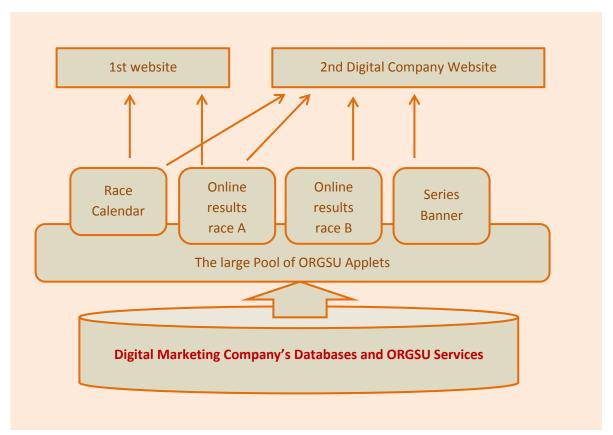
Next, the applet "Race Calendar" for athletes will appear on the relevant webpage as follows.

The **Application** function and **Starting List** are obviously integrated here.



Further note the ORGSU background – this appears because the Digital Marketing company profile licence has not yet been purchased.

The chart below illustrates how a Digital Marketing company can operate more than one website and utilise any number of different applets on them:



The number of websites and installed apps is limitless.



ORGSU offers a bouquet of applets – let's discuss these in alphabetical order. The installation principles remain the same, as illustrated above.

About the Company Applet

Uploads all information, including Logo, provided to ORGSU. Using CSS styles, the look and feel may be changed as required.



Administration Applet

The user can install this Admin Applet directly onto his/her website. It contains all functions as provided by www.orgsu.org for your company profile. Once installed, it will not be necessary to visit www.orgsu.org to access admin functions.

About company Administration Applet Application Athlete Detail Company Contacts E-shop **Event Banner** Iframe Photogallery Language Selection On-line Results Photogallery Picture Banner Race Banner Race Calendar Race Result Series Banner Series Calendar Series Results **User Points**

Application Applet

The applet provides an application to the given Race. It also integrates the register/login function for athletes and an e-shop with related products.



The real applet will ask if an athlete is already registered on the digital marketing database, or if a new account must be created. Once logged in, another important box appears. The athlete may

register himself/herself or another person.

You need an account and must be logged in to the Event Organiser's information system. You may then register yourself and/or other athletes for the Race

IALLREADY HAVE AN ACCOUNT - LOGIN

REGISTER NEW USER ACCOUNT

REGISTER NEW USER ACCOUNT



The cart and the login status is displayed on the top line, followed by the race application.



The physical user's details are in the application box, with a few exceptions: gender, YOB, etc.

The special Discount Code can be added into the bottom line. This may be used by an athlete who has received a discount code from the

event organiser. The discount can be calculated as % or absolute value in a given currency. The items on the application form are determined by the Event Organiser, and are dependent on how/she has parametrised the race application items.



Meanwhile, the Digital Company Licence has been purchased (as an illustrative example for this

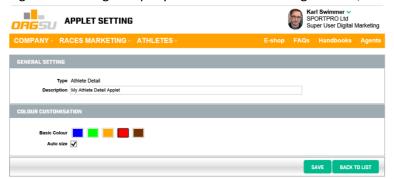


handbook), so the green point appears on the right upper corner of the screen. All functions will be available and applets appear without an ORGSU background now.



Athlete Detail Applet

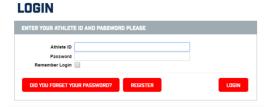
This is a very important function that gives website visitors the option to create a user account in the Digital Marketing Company database and to change details, etc. The new applet is selected and



a red background colour set as a basic colour.

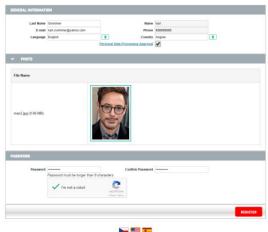
By clicking SAVE, the html code is generated and, as described above, uploaded onto one of the Digital Marketing Website pages.

The page then appears as follows:



The Login box appears, containing some functions. When REGISTER is clicked, the new user account page will appear with the usual information. When the user account has been created, the athlete can log in to the account and find his/her details, as well as information stored in the database, such as his/her race history,

applications, user activity points and so on. There is a special handbook dealing with the functions for athletes in the "handbook" section. When all data has been entered and REGISTER confirmed, the user will find his/her profile information as follows:





The athlete has provided only the most basic information to create his/her account. Specific details needed for application to the race, such as year of birth or gender, are still blank. This will be added when the first race registration is provided, or he/she may add further details manually via EDIT. All athletes have a choice of language from available options. When an athlete is logged on, applying to the race on the Digital Marketing Company website is very fast and easy, as is exploring the e-shop.



As you can see, for the purposes of this handbook, the Super User, who is probably company owner Karl Swimmer, has created an athlete account for himself in his own database. This is, incidentally, proof that there is a clear difference between the ORGSU database (where all company crew members have their accounts in order to fulfil their day-to-day responsibilities) and a Digital Marketing Athlete Database, where internet visitors - mainly athletes - have their accounts.

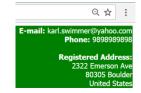
Company Contacts Applet

This presents the Company Details – Company Address information only and can be used as only part

of page content. When no CSS styles are applied, it is displayed as follows

E-mail: karl.swimmer@yahoo.com Phone: 9898989898

Registered Address: 2322 Emerson Ave 80305 Boulder United States on the left. In cases of CSS style being used by experienced webpage administrators, the 'look' may be changed (fonts, colours, alignment, etc.) as follows:



E-shop Applet

This calls up the page related to products and services, not related to any event/race, as stored by the Digital Marketing Company in its e-shop store. For now, this is empty. Please refer to the Handbook "E-shop administration"



for more details on how to operate this section of the system.

Event Banner

The system markets all events where at least one Race appears in the "Race Business Deal". The applet appears on the website as follows:







Photo Gallery Applet

This displays all photos uploaded into the selected photo gallery. The Digital Marketing Company may have additional photo galleries uploaded into the company's database.



When the image is clicked, it is automatically enlarged to full-screen:



The option to easily add photographs to the e-shop will be available soon.

Language Selection Applet

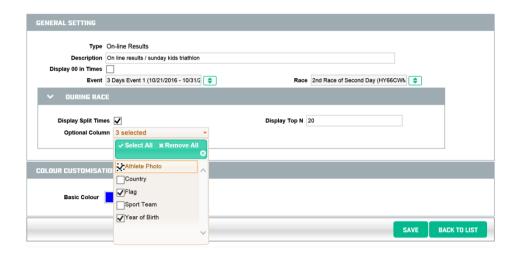
This can be installed for switching between different languages as required. It is usually also incorporated into other applets:





Online Results Applet

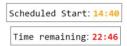
The basic specification of the applet allows for the selection of an event and race. Here, all split times are default ON and only the top 20 athletes are displayed. Increase this number should you wish to check details of all athletes in the race.



This applet has differing behavioural functions before, during and after a selected race. It is one of the most interesting functions in the system, and is embedded in this html code for the benefit of both Digital Series Companies and their website visitors.

Al Before the race

- More than 24 hours prior the scheduled start of the race, the Applet states only:
- "More than 24 hours to the start"
- Less than 24 hours to the Start. The starting list of athletes is published now. Whether or not the start numbers (BIBs) are displayed as well is up to the Event Organiser.



STARTING LIST

2ND RACE OF SECOND DAY - 10/30/2016 (HY66CWMR)



At the start time, the page changes to 'live results'.

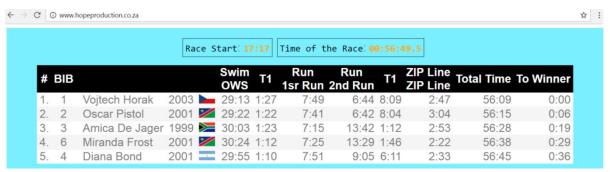


B] During the race

The CSS style differs here; the Digital Media Company's IT team may customise lay-out as required:



The page displays as many athletes as were entered into the applet settings.



When all athletes have reached the finish line, the Event Organiser will change the status of the results from Preliminary to Official:

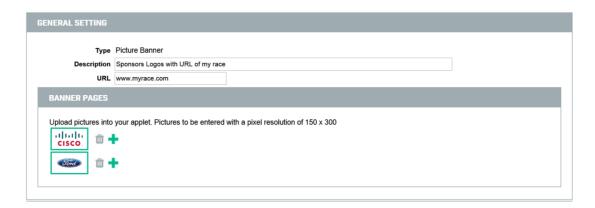


The online applet has perhaps one disadvantage; it must be generated and created for every single race independently. On the other hand, it does create a virtually real-time, live view of the Race. The actual delay between real-time and publishing is usually between 1 and 3 seconds. A comical aside: many athletes use their smart phones during a race in order to monitor athletes behind them. This gives the race results scenario an entirely new dimension.



Picture banner

This helps you to easily create a picture banner for your event with, for example, an Event logo and sponsor logo. This banner may be displayed anywhere on the internet in order to attract athletes to your website. Every picture appears for 3 seconds before swapping to the next one.



Race banner Applet

This displays 3 boxes containing the basic Race information and sponsor logos.

Race Calendar Applet

This is probably one of the most important applets. It displays the calendar of all event and races covered by Race Business Deals. A well-known Digital Marketing Company, having wide influence, may potentially have hundreds of Race Business Deals. The basic applet settings, as an illustrative example, are as follows:



This displays an applet which appears on the Digital Marketing Company website as follows:

It opens up the current month calendar for visitors and offers the option of submitting an application and starting list before the event date.



After the event, the Results will obviously be found here instead of the starting list.



Race Results Applet

This applet differs from online results - it does not provide online/live output during the race. It can be used in different positions on the website(s).

Series Banner



The Applet displays 3 different boxes every 5 seconds



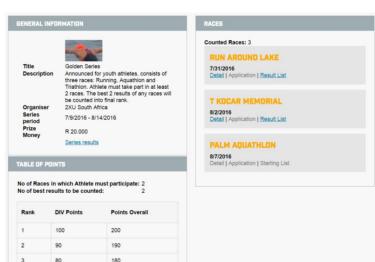
as explained in the Event Banner section.

Series Calendar

Athlete can easy find Series Races on the right hand side of the table.



By clicking 'series', all series information appears. As you can see, it also contains details of every available race, as well as applications (if a pre-race date) or results (when official results have been released):





Series Results Applet

The Digital Marketing Company has access to all series, owing to Race Business Deal Tables.



The lay-out of series results may be easily modified by CSS. If not, the factory output is here:

SERIES RESULTS-GOLDEN SERIES



So, any visitor to the Digital Marketing Company website can see the actual ranking of an overall rank (see left), or switch to selected division orders, which may reflect a different point system.

The long-term actual series results can be published on sponsor and/or regional/town websites, too, which provides a classy, finishing touch to the event.

User Points Applet

This function loads a list of internet users of the Digital Marketing website, as per the points specified in Athletes – Activity Points:





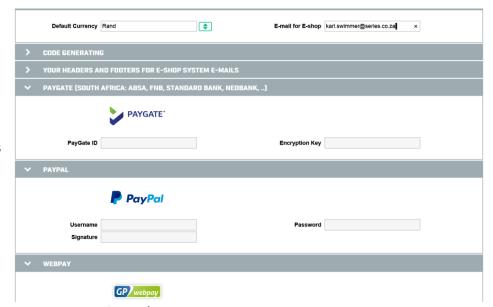
4. Your Payment Gateway, e-shop configuration

The Digital Marketing Company profile contains an e-shop, where you may offer entry fees only, or additional services and goods. The Digital Marketing Company usually appears in the role of "registration platform" for several Event Organisers. ORGSU gives you the opportunity to gather money on behalf of an Event organiser.

By clicking the Company-E-shop configuration, this page appears:

Please note that this is only part of the page – the full page cannot be displayed by a single print screen.

As shown, the user is assumed to have an agreement with his/her bank to have his/her ID number and Encryption key entered into the system. Thereafter,



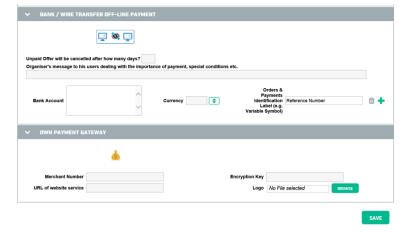
the selected gateway will be activated for his/her e-shop.

So, the user must fill in the currency and at least one payment method.

To connect his/her existing gateway and/or the wire transfer, he/she may choose from the following

options on the same page: The user may also visit the ORGSU e-shop to purchase a code for implementing the selected gateway into the system.

The e-shop configuration will be used by the Digital Marketing Company in order to gather money on behalf of event/race organisers. This enables all



functions usually accessible by 'registration' companies as mentioned above.



5. Procuring Events and Series Organisers

Several Events should be assumed by Digital Marketing Company, to be asked for cooperation:

Date	Event Name	Organiser	Person	Place / venue	Sport
Jan 13, 2017	Dunes Trail	Green College	<mark>John</mark>	Humini,	Running
	Run		Stewart	Nice Bay	
Feb 10, 2017	KOKO's Cup	Bottle Lines Ltd	<mark>Karl</mark>	New town,	Aquathlon
			Swimmer	Beach resort	
Feb 15, 2017	Golden	Drancis Sport	<mark>Julia</mark>	Vojkovec,	Paddling
	Paddle Paddle		Bridges	Canal	
March 3,	TT sprint BE	Max-sport	Melissa	Islamorada,	Triathlon
<mark>2017</mark>			Black	Long Beach	
March 16,	Family	JB Municipality	<mark>Peter</mark>	JB River Side	Running
<mark>2017</mark>	festival		Water		/Climbing/Zip Line

<u>Please note</u>: the system word 'Event' refers to an event of one or more days, comprising one race or several races.

The Digital Marketing Company must contact all Event (and Series) Organisers and request that they register on the ORGSU system:

- Provide reasons for doing so: to contribute to organising of the Event; the ORGSU system complements and improves the websites of both parties, including the Event Organiser website and Digital Marketing Company;
- The system provides full support to Event Organisers during both the event preparation and production phases. For more details, please see Event Organiser Handbook.
- The system can provide full support to Series Organisers too, optionally. For more details, please see Series Organiser Handbook.

The above request/recommendation to all Event and Series Organisers should therefore include a link to www.orgsu.org

Once the Event and Series Organisers receive this information and register with ORGSU, we may continue to the next step.



Event and Series Organiser ORGSU registration Event and Series Launching

In order to participate, every Event and Series organiser must create his/her personal account and company account in the profile "Event Organiser". This procedure is explained in detail in the Event and Series Organiser handbooks.

6. Race Business Deal

This is the heart of this B2B environment. The Race Business Deal Table defines all shares, rights and system functions working between both partners: Race Organiser and Digital Marketing Company.

Please note:

- This is obviously not a requirement when the Digital Marketing Company is also the Event Organiser. In that case, there is no need to close a Race Business Deal with oneself.
- A Race Business Deal must be created for every single Race; there is no way to activate an Event Business Deal.

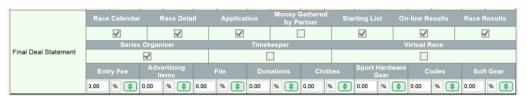
The race business deal is concluded in three steps:

- 1. Event Organiser creates draft proposal
- 2. Digital Marketing Company approves or requests changes to proposal
- 3. Event Organiser accepts or rejects changes.

The Race Business Deal table consists of three parts representing the steps above. The third step is

the bottom part of the table and outlines the Final Deal

Statement.



All data is contained here, so the table must contain a density of parameters. The business functionality allows for a fixed (total amount) or variable (% share) total of money accruing to the Digital Marketing. This may be recorded in detail in the written contract as well. In the case of worldwide Digital Marketing (e.g. registration company), a more detailed table may be created inside the system when required.



For illustrative purposes, let us complete the race business deal table below using simple data. The negotiations are conducted as outlined below:

Possible action in each step	Content of table
Event Organiser makes offer to Digital Marketing Company	Entry fee % proposal for Digital Marketing Company: 7 % Other services and goods for Digital Marketing Company: 0 %
2. Digital Marketing Company rejects proposal, requires higher %:	Entry fee % request: 9 % Other services and goods for Digital Marketing Company: 1 %
Event Organiser accepts partner's proposal	Race Business Deal is approved.

If no agreement is reached, Event Organiser may initiate a new 'bargaining loop'.

If the Digital Marketing Company has the right to gather money on behalf of the Event Organiser, the Race Business Deal must record this with a 'YES' in the relevant box:



Once the Race Business Deal is approved, the race will be recorded in the proposal to the Digital Marketing Company and is ready to be used by all above mentioned applets.



7. The race will appear in the Race and Series Calendar

When the Digital Marketing Company website has been upgraded by either Race and/or Series Calendar, the given Race will be announced there.

All visitors to the Digital Marketing Company website may obtain race information here and apply online once these parameters are approved in the Race Business Deal.



8. Applications and Entry fees

When athletes visit the Digital Marketing Company website and click on the race or series calendar, they will find all relevant information: all races, their details, as well as application and/or results. Athletes have two status options: he/she may already have an account in the Digital Marketing Company database (as part of ORGSU services) or he/she must create an account via the first race application.

In summary, the Digital Marketing Company now has the tools to operate its athlete database.

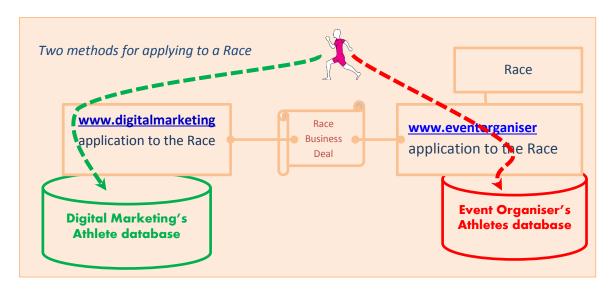
Important: there is a general ruling within the ORGSU environment:

An athlete's user profile – or account – belongs to the database of the company via the website on which he/she made a race application.

Therefore, we have two different scenarios here:

- A) An application approved on a Digital Marketing Company's website (green line below) will save the athlete's record in the Digital Marketing Company's database.
- B) If an athlete made his/her application via an Event Organiser's website (red line below), the Digital Marketing Company's athlete database will not change.

The following picture illustrates this clearly:



A different approach may be used in terms of cash flow. There are several options for gathering entry fee payments via ORGSU. These options do not affect athletes, as the end result will be the same for them, regardless of which option is used. However, there is a difference within the system back-end: Entry fee payment money may be transferred either to the Digital Marketing Company's account or to the Event Organiser's account.



The business deal between series and Event Organisers will clarify which option is to be used. The system operates within two possible scenarios:

Scenario	Notes
Money will be deposited only into Event Organiser account	Event Organiser - has own payment gateway - does not allow Digital Marketing to collect money as a third party
Money will be deposited only into Digital Marketing Company's account	Event Organiser does not have own payment gateway and allows Digital Marketing Company to collect money as a third party

However, the combination of both scenarios is also possible, but not recommended.

If the Digital Marketing Company has permission to collect money on behalf of an Event Organiser, the system contains several pages of information to support this, and to provide final clearance between partners.

9. Starting lists on Digital Marketing Company websites

The default system setting is to publish Starting lists (approved by the Event Organiser) in both: Race and Series Calendars.

T KOCAR MEMORIAL - 8/2/2016 (N26WYN4F)

~

Czech Republic

Gender: -

Girls 14-15

Girls 12-13

Girls 14-15

Boys 14-15

Girls 12-13

Girls 14-15

Boys 12-13

Boys 12-13

Visitors to this web page Display STATUS and Ref. Number for public: Display BIBs in Start Lists: 🗸 have access to all filters Start: -~ Country: -Team: and sorting functions Bond Diana Female Ireland related to searching and Price 2003 printing starting lists. Prior Anna 2002 Female Honduras Pistol Oscar 2001 Male England The start numbers Potter Ema 2003 Female Algeria (BIBs) are published or 6 Bell 2002 Gambia Johana Female hidden in accordance Black David 2004 Male Egypt

Bolden

with the actual settings



12, 13, 14: Race(s) Production

When the entries are closed, the Event Organiser may choose how to assign BIBs, organise registration at the venue and timing. The table below displays these options, all of which are supported by the system:

	Event Organiser using ORGSU	External Timing Company			
Start Numbers	A detailed structure for wave and BIBs	All application data in a defined XML			
(BIBs) and Start	management is contained within the	format can be imported into the			
Waves assignment	system. It can be used by Event	Timing Company external,			
	Organiser or Timing Company.	independent system			
Registration at	Several services are available:	Registration on the venue may be			
venue	A] Customized Registration printouts	provided by an external company,			
	B] Venue registration page for	independently on the ORGSU			
	check-in at the venue, including bill				
	and athlete info leaflet printouts.				
	C] Registration table for given race				
Timing	Using complementary mobile devices	Timing and preliminary results			
	Timing: ideal for smaller and wide-	published at the venue.			
	spread races, as results can be	External technology,			
	accessed directly by an Event	not connected to ORGSU.			
	Organiser Crew. LIVE results available.				
Result publishing	All preliminary and official results can	Official results must be uploaded into			
	be printed directly from ORGSU	the Event Organiser database in			
	system.	defined XML format.			

The system supports both hand-timing and online timing via mobile devices; there are special handbooks dealing with this. The system allows races of up to several days. The inbuilt timing function is fail-safe and suitable for all races where no high density of athletes at timing points is expected. The limitation on this timing system is the data mobile signal at the venue, for the smart phone/tablets activation. When the data mobile signal is not available along the entire track, data from the 'blank' timing spot will be transferred later. Athletes must wear start numbers/BIBs with numbers only; no characters in start numbers are allowed.

As shown in the table, all entries may be easily exported to a selected timing company for the provision of timing. After the race, all data (with possible additions and changes) will be imported back to the Event Organiser database. A certification service (in the ORGSU e-shop) supports and runs any timing company system interface. For worldwide series, we strongly recommend purchasing this certification.

It is important for an Event Organiser to sign an appropriate contract with the timing company. A contract template can be found in handbooks, making the contract procedure easy. The import of data into the Event Organiser database is vitally important for the series results after the event.



In general, there are two approaches to results: online or off-line scenarios. <u>In an online scenario</u>, both partners Digital Marketing and Event Organiser can utilise the function of an online results applet, which works on both their websites for the duration of the race.

ORGSU contains complementary functions for smart phones (Android and IOS) to provide online

timing. The photo shows what the Event Organiser will need: computer, smart phones and internet – printer optional.

Using the ORGSU system and several volunteers with smart phones, an Event Organiser is able to provide easy, affordable timing. A few volunteers with smartphones must be placed in designated areas along

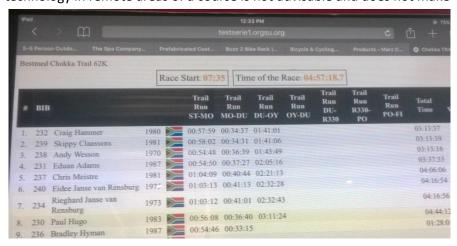


the track, where they type start numbers into their devices at defined timing points. The online LIVE results (the real delay is about 3 seconds) are displayed on both the Event and Digital Marketing Company websites. It may therefore be used by the race announcer as well. Please see the specialised handbook for mobile-timing for further details.

The following photograph shows the online applet in use during the Chokka Trail Run in South Africa, where ORGSU technology recorded several split-times along the course of this challenging 62km trail run. Using expensive chip-technology in remote areas of a course is not advisable and does not make

sense.

On the other hand, sending smartphone-carrying volunteers on mountain bikes to remote parts of the bush is a cheap and effective solution. Most competitions deal with this issue: there is no cheap tracking or control points on the



turning points and other important spots on the track these days.



At the conclusion of the event, official results can also be published by ORGSU.



Bestmed Chokka Trail
Better living. Better life.

Printed: 8/7/2016

Chokka Trail 62K

Race Date: 8/7/2016

Official Results List

The printout of this event has been designed as displayed on the right. Every user can modify his output printouts as needed.

Rnk	k BI	B Name			Division	Rank Div	ST-MO	MO-DU	DU-OY	OY-DU	DU-R330	R330-P0	PO-FI	Total Time	To Winner
1	23	2 Hammer	Craig	\gg	Men 12-99	1	00:57:59	00:34:37	01:41:01	02:05:47	00:30:54	00:22:15	00:36:05	06:48:38	00:00:00
2	23	9 Claassens	Skippy	\succcurlyeq	Men 12-99	2	00:58:02	00:34:31	01:41:06	02:05:40	00:30:49	00:22:22	00:36:09	06:48:39	00:00:01
3	23	8 Wesson	Andy	\gg	Men 12-99	3	00:54:48	00:36:39	01:43:49	02:24:15	00:35:18	00:31:11	00:38:12	07:24:12	00:35:34
4	23	1 Adams	Eduan	\gg	Men 12-99	4	00:54:50	00:37:27	02:05:16	03:19:18	00:38:53	00:26:47	00:48:27	08:50:58	02:02:20
5	23	4 Janse van Rensburg	Rieghard	\gg	Men 12-99	5	01:03:12	00:41:01	02:32:43	02:57:17	00:47:21	00:29:08	01:01:36	09:32:18	02:43:40
6	24	0 Janse van Rensburg	Eidee	\gg	Women 12-99	1	01:03:13	00:41:13	02:32:28	02:57:26	00:47:32	00:29:09	01:01:41	09:32:42	02:44:04
7	23	7 Meistre	Chris	\gt	Men 12-99	6	01:04:09	00:40:44	02:21:13	03:11:02	00:41:13	00:38:34	01:01:19	09:38:14	02:49:36

15. Series results publishing

When official race results are published by the Event Organiser, the Series Organiser is granted access to provide the relevant calculation of series results. Based on the series specification, he/she will be able to view all athletes in the series, as well as their assignment into specified age group divisions. The system will automatically sort every athlete into his/her age group, in accordance with pre-defined age groups and with the series table points.

The Series organiser may manually change agegroup assignments if desired.

The Series organiser may publish pdf series results, including sponsor's logos, immediately after every race in the series.

#	Name		УОВ	Country	Races	Gender/#	DIV	DIV Pts	# DIV	Total Pts
1	Slow	Filip	2002	$>\!\!<$	3	M/1	Tigers 14-15	200	1	400
2	Frost	Miranda	2001	> =	3	F/1	Turtles 14-15	180	2	370
3	Prior	Anna	2002	> =	3	F/2	Turtles 14-15	200	1	358
4	Bond	Diana	2001		3	F/3	Turtles 14-15	180	2	350
5	Fast	John	2002		3	M/2	Tigers 14-15	190	2	347
6	Shark	Helenaa	2004	\gg	2	F/4	Antelopes 12-13	200	1	340
7	Hot	Veronica	2004	$>\!\!=$	3	F/5	Antelopes 12-13	180	2	329
8	Stone	Antony	2003	$>\!\!=$	3	M/3	Sharks 12-13	190	1	318
9	Warm	Carl	2003	77	3	M/4	Sharks 12-13	190	1	313
9	Loud	Barney	2001		3	M/4	Tigers 14-15	170	3	313
11	Sheep	Tom	2001	\gg	3	M/6	Tigers 14-15	150	4	311
12	Bell	Johana	2002	> =	3	F/6	Turtles 14-15	170	4	190
13	Water	July	2003	> =	3	F/7	Antelopes 12-13	180	2	170

The Series Result applet, which may appear on the Digital Marketing Company website, was discussed earlier in this handbook.



16. Database of Digital Marketing Company grows

An important aspect of the system operation is the database of athletes. The Digital Marketing Company has a factory default setting – Personal data processing – which may be edited and used as an agreement with all users loaded into this database. At this stage, ORGSU provides the basic functions required for dealing with an event.

The next stage contains an increased number of functions specific to a business-to-business environment via "C2C" methodology, which facilitates a high-end e-shop, a communication unit using different communication technology backends and other parts needed to help business-oriented companies run their businesses.

The internet visitor is therefore a vital commodity and potential client for every Digital Marketing Company. ORGSU fully supports this aspect of the company's business model.



17. Financial Clearing

The system will calculate all monetary income as specified in the Race Business Deal Table. After the race, the Event Organiser should make this information available for checking and to provide final clearance. This is followed by all necessary pay-outs to the Digital Marketing Company.

Several functions dealing with this matter are contained in the Financial ORGSU Handbook. In cases where a Digital Marketing Company collects funds on behalf of an organiser, there are several functions supporting this task:

Under **Company – Collecting money on behalf**, the system calls up a list of all Races where the Race Business Deal provides this right to the Digital Marketing Company: there is a special page under the



VISA logo to configure the payment methods used for every race and offering various options.

The table list with all orders appears as follows.

To conclude all

financial balances between the Digital Marketing Company and Event organiser, there is a smart procedure helping to keep the bilateral cash-flow tasks in order. Please see the financial handbook for details.

Conclusion

This quick handbook outlines the basic business principles of the ORGSU system. As mentioned above, the system can fully support all standard Digital Marketing needs at present. Specific needs may be discussed on request, particularly for worldwide companies.